

# Parallel Implementation of Multilevel BDDC Method

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joint work with

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# Brief overview of BDDC

## standard (two-level) BDDC

- ▶ Balancing Domain Decomposition based on Constraints
- ▶ introduced in [Dohrmann (2003)], convergence theory in [Mandel, Dohrmann (2003)]
- ▶ non-overlapping additive DD preconditioner in PCG
- ▶ two-level method, additive global coarse correction
- ▶ for many subdomains, exact solution of the global coarse problem may become expensive

## extension to multiple levels

- ▶ **Three-level BDDC** [Tu (2007) – 2D, 3D] – basic theory
- ▶ **Multispace and multilevel BDDC** [Mandel, Sousedík, Dohrmann (2008)] - extension to arbitrary number of levels

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# The abstract problem

## Variational setting

$$u \in U : a(u, v) = \langle f, v \rangle \quad \forall v \in U$$

- ▶  $a(\cdot, \cdot)$  symmetric positive definite form on  $U$
- ▶  $\langle \cdot, \cdot \rangle$  is inner product on  $U$
- ▶  $U$  is finite dimensional space (typically finite element functions)

## Matrix form

$$u \in U : Au = f$$

- ▶  $A$  symmetric positive definite matrix on  $U$
- ▶  $A$  large, sparse, condition number  $\kappa(A) = \frac{\lambda_{\max}}{\lambda_{\min}} = \mathcal{O}(1/h^2)$

Linked together

$$\langle Au, v \rangle = a(u, v) \quad \forall u, v \in U$$

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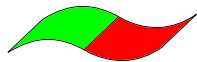
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Linked together

$$\langle Au, v \rangle = a(u, v) \quad \forall u, v \in U$$

# Function spaces in BDDC



$U$

continuous  
at all nodes  
at interface

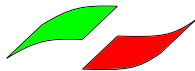
$\subset$



$\widetilde{W}$

continuous  
at selected  
corners

$\subset$

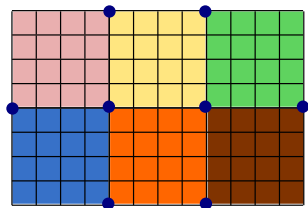


$W$

no continuity  
at interface

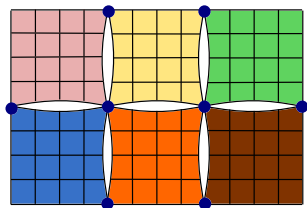
- ▶ enough constraints to fix floating subdomains, i.e. rigid body modes eliminated from the space
- ▶ continuity at *corners*, and of averages (arithmetic or weighted) over *edges* or *faces* considered
- ▶  $a(\cdot, \cdot)$  symmetric positive definite form on  $\widetilde{W}$
- ▶ corresponding matrix  $\widetilde{A}$  symmetric positive definite, almost block diagonal structure, larger dimension than  $A$

# Virtual mesh



*original mesh  
of the problem*

*corresponds to  
space  $U$*



*mesh disconnected  
at interface*

*corresponds to  
space  $\widetilde{W}$*

# The abstract BDDC preconditioner

## Variational form

$$M_{BDDC} : r \mapsto u = Ew, \quad w \in \widetilde{W}$$

$$a(w, z) = \langle r, Ez \rangle, \quad \forall z \in \widetilde{W}$$

## Matrix form

$$\widetilde{A}w = E^T r$$

$$M_{BDDC}r = Ew$$

## Condition number bound [Mandel, Dohrmann (2003)]

$$\kappa = \frac{\lambda_{\max}(M_{BDDC}A)}{\lambda_{\min}(M_{BDDC}A)} \leq \omega = \sup_{w \in \widetilde{W}} \frac{\|(I - E)w\|_a^2}{\|w\|_a^2}.$$



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# The coarse space in BDDC

In implementation, space  $\widetilde{W}$  is decomposed into  $\widetilde{W}_\Delta$  of **independent subdomain spaces** and energy-orthogonal **coarse space**  $\widetilde{W}_\Pi$

$$\widetilde{W} = \widetilde{W}_\Delta \oplus \widetilde{W}_\Pi.$$

On each subdomain – **coarse degrees of freedom** – basis functions  $\Psi^i$  – prescribed values of coarse degrees of freedom, minimal energy elsewhere,

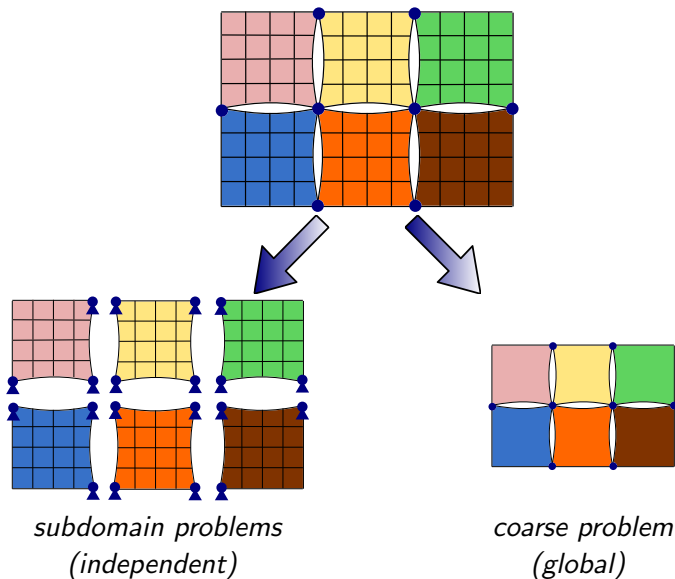
$$\begin{bmatrix} A^i & C^{iT} \\ C^i & 0 \end{bmatrix} \begin{bmatrix} \Psi^i \\ \Lambda^i \end{bmatrix} = \begin{bmatrix} 0 \\ I \end{bmatrix}.$$

- ▶  $A^i$  ... local subdomain stiffness matrix
- ▶  $C^i$  ... matrix of constraints – selects unknowns into coarse degrees of freedom

Matrix of **coarse problem**  $A_C$  assembled from local matrices

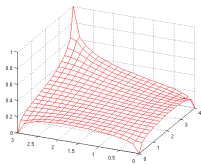
$$A_{Cj} = \Psi^{iT} A^i \Psi^j = -\Lambda^i.$$

# The coarse space in BDDC



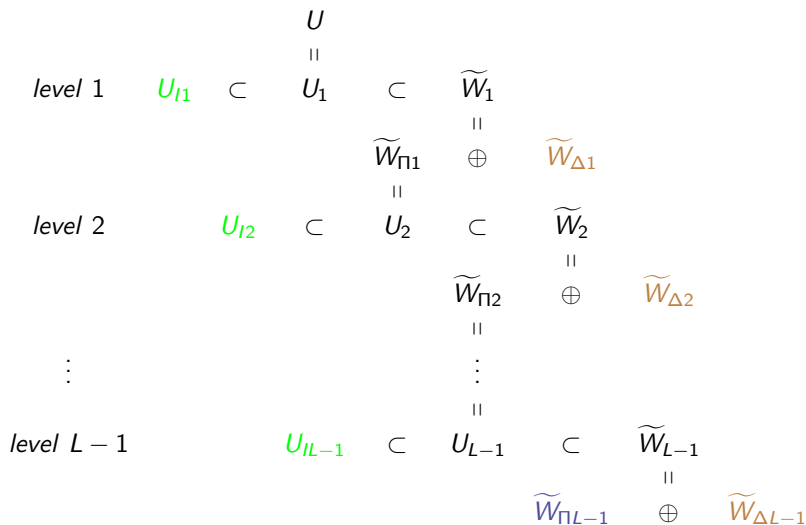
# Multilevel extension

- ▶ global coarse problem eventually becomes a bottleneck of parallel processing for very large problems – solve only **approximately** e.g. by
  - ▶ several multigrid cycles – [Klawonn, Rheinbach (2010)] (for FETI-DP)
  - ▶ by one iteration of BDDC – **Three-level BDDC**
  - ▶ recursive application of BDDC – **Multilevel BDDC**
- ▶ BDDC is especially suitable for multilevel extension because the coarse problem has the same structure as the original FE problem (unlike in most other DD methods)
- ▶ apply BDDC with subdomains playing the role of elements



A basis function from  $\widetilde{W}_\Pi$  is energy minimal subject to given values of coarse degrees of freedom on the substructure. The function is discontinuous across the interfaces between the substructures but the values of coarse degrees of freedom on the different substructures coincide.

# Multilevel BDDC



Local problems and the coarse problem actually solved are in colour.

# Condition number bound

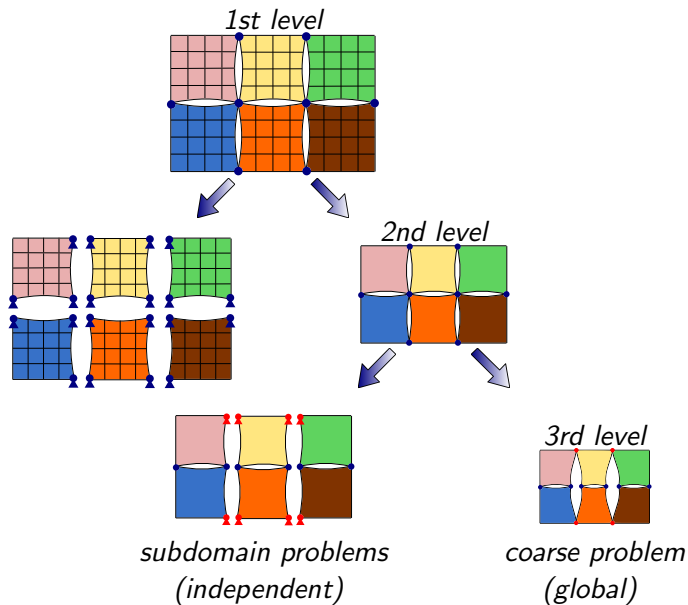
- ▶ mathematical efficiency worsens with each additional level

## Theorem [Mandel, Sousedík, Dohrmann (2008)]

The condition number bound  $\kappa(M_{BDDC}A) \leq \omega$  of Multilevel BDDC is given by

$$\kappa(M_{BDDC}A) \leq \omega = \prod_{\ell=1}^{L-1} \omega_{\ell}, \quad \omega_{\ell} = \sup_{w_{\ell} \in \tilde{W}_{\ell}} \frac{\|(I - E_{\ell}) w_{\ell}\|_a^2}{\|w_{\ell}\|_a^2}.$$

# Multilevel BDDC

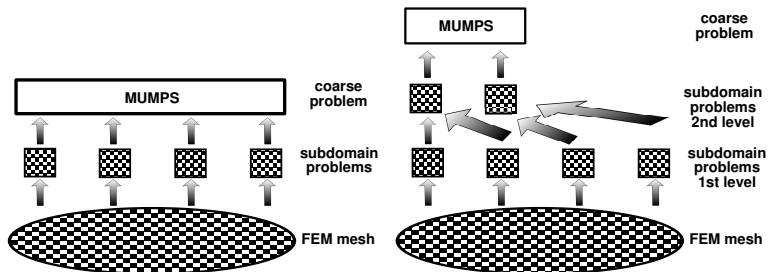




# Parallel implementation

## BDDCML solver library

- ▶ <http://www.math.cas.cz/~sistek/software/bddcml.html>
- ▶ Fortran 95 + MPI library
- ▶ built on top of MUMPS direct solver (both serial and parallel)
- ▶ parallel PCG and BICGSTAB (for overlapping vectors)



Two-level BDDC

Three-level BDDC

# Numerical results

## IBM SP6

Location: CINECA, Italy

Architecture: IBM P6-575 Infiniband Cluster

Processor Type: IBM Power6, 4.7 GHz

Computing Cores: 5376

Computing Nodes: 168

RAM: 21 TB (128 GB/node)

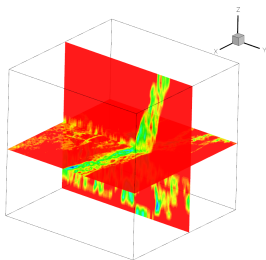
access gained through the *HPC Europa 2* project



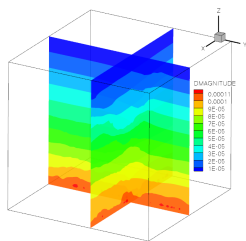
graphics from CINECA website

# Elasticity analysis of geocomposite

- ▶ problem of geocomposite by Prof. Blaheta and Dr. Starý (Institute of Geonics of AS CR)
- ▶ cubic sample, edge 75 mm
- ▶ 11.8M linear tetrahedral elements, 6.1M unknowns
- ▶ arithmetic averages on edges and faces
- ▶ required precision ... relative residual =  $\frac{\|res\|}{\|g\|} < 10^{-6}$



*material distribution*



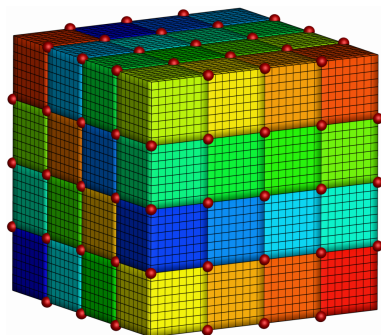
*displacement*

## Strong scaling for geocomposite problem

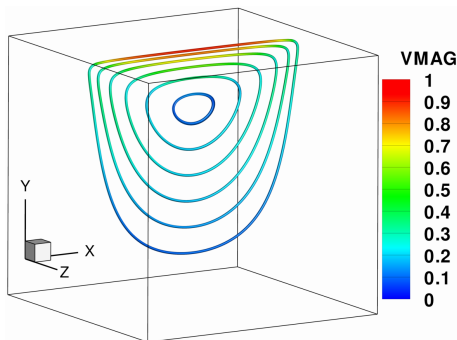
number of procs	64	128	256	512	1024
<b>2 levels</b> (1024/1), <b>46</b> PCG its, cond. $\sim 50$					
set-up phase (sec)	61.0	37.7	25.7	23.2	39.5
iterations (sec)	22.3	19.9	27.8	44.9	97.5
<b>3 levels</b> (1024/128/1), <b>56</b> PCG its, cond. $\sim 79$					
set-up phase (sec)	49.5	29.0	18.4	12.6	11.0
iterations (sec)	28.5	22.6	16.7	14.7	13.2
<b>4 levels</b> (1024/128/16/1), <b>131</b> PCG its, cond. $\sim 568$					
set-up phase (sec)	49.4	28.6	17.8	12.3	9.1
iterations (sec)	60.6	33.2	21.2	15.4	11.8

# Stokes flow in 3D cavity

- ▶ serendipity Taylor–Hood finite elements
- ▶  $32 \times 32 \times 32 = 32.8\text{k}$  elements, 457k unknowns
- ▶  $64 \times 64 \times 64 = 262\text{k}$  elements, 3.5M unknowns



*division into 64 subdomains*



*streamlines in  $z = 0$  plane*

# Strong scaling for Stokes flow in 3D cavity

- ▶  $64 \times 64 \times 64$  elements,  $H/h = 8$

number of procs	64	128	256	512
<b>2 levels</b> (512/1), <b>9</b> BICGSTAB its				
set-up phase (sec)	27.0	14.2	7.9	4.8
iterations (sec)	5.8	4.2	5.3	8.7
<b>3 levels</b> (512/8/1), <b>11</b> BICGSTAB its				
set-up phase (sec)	26.9	14.0	7.6	4.2
iterations (sec)	6.0	3.3	1.9	1.2

- ▶  $32 \times 32 \times 32$  elements,  $H/h = 8$

number of procs	64
<b>2 levels</b> (64/1), <b>9</b> BICGSTAB its	
set-up phase (sec)	3.7
iterations (sec)	2.5

# Conclusions

## Implementation of Multilevel BDDC

- ▶ mathematical efficiency worsens with each additional level
- ▶ computational efficiency may improve for large 3D problems and large numbers of processors
- ▶ multiple levels able to reduce cost of collective communication
- ▶ good scalability for linear elasticity problems (SPD) as well as Stokes flow (saddle-point)

## Future work

- ▶ **Adaptive Multilevel BDDC** – may keep the efficiency for multilevel BDDC [Sousedík (2010)] – Matlab tests combination with **Adaptive BDDC** [Mandel, Sousedík 2007], [Mandel, Sousedík, Šístek (accepted)]
- ▶ explore ways to extend the solver to flow problems

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