SUPERAPPROXIMATION OF THE PARTIAL DERIVATIVES IN THE SPACE OF LINEAR TRIANGULAR AND BILINEAR QUADRILATERAL FINITE ELEMENTS

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Abstract

A method for the second-order approximation of the values of partial derivatives of an arbitrary smooth function $u = u(x_1, x_2)$ in the vertices of a conformal and nonobtuse regular triangulation \mathcal{T}_h consisting of triangles and convex quadrilaterals is described and its accuracy is illustrated numerically. The method assumes that the interpolant $\Pi_h(u)$ in the finite element space of the linear triangular and bilinear quadrilateral finite elements from \mathcal{T}_h is known only.

1. Introduction

The problem to find second-order approximations of the first partial derivatives of smooth functions u in the vertices of triangulations by means of the interpolant $\Pi_h(u)$ only is actual since its formulation in [6] in the year 1967. Besides the widely acknowledged method [7] there exist successful methods like [5] and [3]. In this paper, we generalize the method of averaging from [2] to nonobtuse regular triangulations consisting of triangles as well as convex quadrilaterals in general. Numerical experiments indicate the second-order accuracy of this procedure. These high-order approximations of the partial derivatives have many applications. See [1] for some of them.

We denote $[a_1, a_2]$ the Cartesian coordinates of a point a and |ab| the length of the segment \overline{ab} . For arbitrary points a^1, \ldots, a^m , operations ,, + " and ,, - " mean addition and subtraction modulo m on the set $\{1, \ldots, m\}$.

2. Bilinear quadrilateral finite elements

Besides the linear triangular finite elements, we work with the following bilinear quadrilateral ones.

Definition 1. A reference bilinear finite element consists of



Figure 1: The reference square.

- a) the reference square $\hat{K} = \overline{\hat{a}^1 \hat{a}^2 \hat{a}^3 \hat{a}^4}$ from Fig. 1,
- b) the local space $\mathbb{Q}^{(1)} = \{a + b\xi + c\eta + d\xi\eta \mid a, b, c, d \in \mathbb{R}\}$ and of
- c) the parameters $\hat{p}(\hat{a}^1), \ldots, \hat{p}(\hat{a}^4)$ related to every function $\hat{p} \in \mathbb{Q}^{(1)}$. The parameters determine the function \hat{p} uniquely.

Definition 2. A bilinear quadrilateral finite element consists of

a) an image $K = \overline{a^1 a^2 a^3 a^4}$ of \hat{K} by the injective bilinear mapping

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = F_K(\xi, \eta) \equiv \sum_{i=1}^4 \hat{N}^i(\xi, \eta) \begin{bmatrix} a_1^i \\ a_2^i \end{bmatrix}$$
(1)

with the Lagrange base functions

$$\hat{N}^{1}(\xi,\eta) = (1-\xi)(1-\eta)/4, \qquad \hat{N}^{2}(\xi,\eta) = (1+\xi)(1-\eta)/4, \hat{N}^{3}(\xi,\eta) = (1+\xi)(1+\eta)/4, \qquad \hat{N}^{4}(\xi,\eta) = (1-\xi)(1+\eta)/4$$

in the space $\mathbb{Q}^{(1)}$ related to the nodes $\hat{a}^1, \ldots, \hat{a}^4$ consecutively. Then $F_K(\hat{a}^i) = a^i$ for $i = 1, \ldots, 4$ obviously and F_K is an injection if and only if K is a *convex quadrilateral*, i.e. the inner angle $\angle a^{i-1}a^ia^{i+1}$ of K is less than π for $i = 1, \ldots, 4$ due to [4], Section 3.3,

- b) the local space $\mathbb{Q}_{K}^{(1)} = \{q \mid q = \hat{q} \circ F_{K}^{-1} \text{ for some } \hat{q} \in \mathbb{Q}^{(1)}\}$ and of
- c) the parameters $q(a^1), \ldots, q(a^4)$ related to every $q \in \mathbb{Q}_K^{(1)}$. The parameters determine the function q uniquely.

Lemma 1. The functions $1, x_1, x_2$ belong to $\mathbb{Q}_K^{(1)}$ for every convex quadrilateral K. Proof. If $K = \overline{a^1 a^2 a^3 a^4}$ is a convex quadrilateral then $\mathbb{Q}_K^{(1)} = \{q \mid q \circ F_K \in \mathbb{Q}^{(1)}\}$ is a direct consequence of Definition 2. This and

$$1 \circ F_{K} = 1 \in \mathbb{Q}^{(1)}$$

$$x_{1} \circ F_{K} = \hat{N}^{1}(\xi, \eta)a_{1}^{1} + \ldots + \hat{N}^{4}(\xi, \eta)a_{1}^{4} \in \mathbb{Q}^{(1)}$$

$$x_{2} \circ F_{K} = \hat{N}^{1}(\xi, \eta)a_{2}^{1} + \ldots + \hat{N}^{4}(\xi, \eta)a_{2}^{4} \in \mathbb{Q}^{(1)}$$

give us the statement.

Definition 3. If K is a triangle and convex quadrilateral then we denote by $\Pi_K(u)$ the linear and bilinear interpolant of a function $u \in C(K)$ in the vertices of K, respectively.

Lemma 2. Let us consider a bilinear quadrilateral finite element $K = \overline{a^1 a^2 a^3 a^4}$, l = 1, 2 and a linear triangular finite element $T_j = \overline{a^{j-1} a^j a^{j+1}}$. Then the graph of $\Pi_{T_j}(u)$ is the tangent plane to that of $\Pi_K(u)$ at the point a^j , so that

$$\frac{\partial \Pi_K(u)}{\partial x_l}(a^j) = \frac{\partial \Pi_{T_j}(u)}{\partial x_l} \quad \forall \ u \in C(K)$$

for j = 1, ..., 4.

Proof. As the functions from $\mathbb{Q}_{K}^{(1)}$ are linear on every side of K, $\Pi_{K}(u)$ is linear on the segments $\overline{a^{j-1}a^{j}}$ and $\overline{a^{j}a^{j+1}}$. Hence the segments $\overline{p^{j-1}p^{j}}$ and $\overline{p^{j}p^{j+1}}$ for $p^{i} = [a_{1}^{i}, a_{2}^{i}, u(a^{i})], i = j-1, j, j+1$, are subsets of graph($\Pi_{K}(u)$). These segments belong to a unique plane. This one is the tangent plane of graph($\Pi_{K}(u)$) at a^{j} and it contains graph($\Pi_{T_{i}}(u)$) as well. Lemma 2 follows immediately.

3. Nonobtuse regular triangulations

The symbols $\mathbb{P}^{(1)}$ and $\mathbb{P}^{(2)}$ are reserved for the spaces of real linear and quadratic polynomials in two variables and Ω for a non-empty bounded connected polygonal domain in the plane. We say that K is an *element* when K is a triangle or a convex quadrilateral, denote |K| the area of K, h_K the diameter of K and ρ_K the maximal diameter of the circles inside of K.

A system \mathcal{T}_h of elements is said to be a triangulation of Ω when $\bigcup_{K \in \mathcal{T}_h} K = \overline{\Omega}$, any two different elements have disjoint interiors and any side of an element is either a side of another element or a subset of the boundary $\partial\Omega$. Let us consider a vertex aof (an element from) a triangulation \mathcal{T}_h . We call b a neighbour of a (in \mathcal{T}_h) when the segment \overline{ab} is a side of an element from \mathcal{T}_h and denote $\mathcal{N}_h(a)$ the set of neighbours of a in \mathcal{T}_h . We say that a is an inner and boundary vertex when $a \in \Omega$ and $a \in \partial\Omega$, respectively.

Definition 4. A system **T** of triangulations of Ω is said to be

a) a family when for every $\varepsilon > 0$ there exists $\mathcal{T}_h \in \mathbf{T}$ satisfying $h_K < \varepsilon$ for all $K \in \mathcal{T}_h$.

b) shape-regular when there is $\sigma > 0$ such that $\rho_K/h_K > \sigma$ for all elements K of any triangulation from **T**.

We work with a shape-regular family \mathbf{T} of triangulations of Ω such that all inner angles of the triangles from any triangulation in \mathbf{T} are less than or equal to the right angle. We call these triangulations *nonobtuse regular*.

4. The method of averaging

It is well-known that $\partial u/\partial x_l(a) = \partial \Pi_K(u)/\partial x_l(a) + O(h_K)$ for a vertex a of an element K from a nonobtuse regular triangulation, function $u \in C^2(K)$ and for l = 1, 2. We construct a weight vector such that the corresponding weighted average of the values of $\partial \Pi_K(u)/\partial x_l$ in various vertices of the elements K with vertex a approximates $\partial u/\partial x_l(a)$ with an error of the second order. A special case of this construction has been analysed in [2] for the nonobtuse regular triangulations consisting of triangles only.

Calculating the approximations of $\partial u/\partial x_l(a)$, we use local Cartesian coordinates with origin a.

Definition 5. Let \mathcal{T}_h be a nonobtuse regular triangulation. We say that $r = (b^1, \ldots, b^n)$ is a *ring* around

a) an inner vertex a of \mathcal{T}_h when

a1)
$$\{b^1, \ldots, b^n\} \supseteq \mathcal{N}_h(a)$$
 and
 $b^i \notin \mathcal{N}_h(a) \implies K = \overline{ab^{i-1}b^ib^{i+1}} \in \mathcal{T}_h \text{ and } \angle b^{i-1}ab^{i+1} > \pi/2,$

- a2) $\angle b^n a b^1, \ldots, \angle b^{n-1} a b^n$ have the same orientation and
- a3) $\angle b^n a b^1 + \dots + \angle b^{n-1} a b^n = 2\pi.$
 - b) a boundary vertex a of \mathcal{T}_h when there is an inner vertex b^j such that
- b1) $(b^1, \ldots, b^{j-1}, a, b^{j+1}, \ldots, b^n)$ is a ring around b^j with $n \ge 5$ or
- b2) $\overline{ab^{j+1}b^jb^{j-1}} \in \mathcal{T}_h$ and $(b^1, \ldots, b^{j-1}, b^{j+1}, \ldots, b^n)$ is a ring around b^j .

We say that the triangles $U_1 = \overline{b^n a b^1}, \ldots, U_n = \overline{b^{n-1} a b^n}$ are *related* to r and set $H(a) = \max_{1 \le i \le n} |ab^i|$.



Figure 2: A ring around a) an inner vertex a and b) a boundary one.

In Fig. 2, the thick lines denote the quadrilaterals from the given triangulation and the dotted lines indicate triangles U_1, \ldots, U_6 in the case a) and U_1, \ldots, U_7 in b).

Definition 6. Let $l = 1, 2, r = (b^1, \ldots, b^n)$ be a ring around a vertex a of a nonobtuse regular triangulation and let $u \in C(\overline{\Omega})$. Then we set

$$B_{l}[u](a) = f_{1} \frac{\partial \Pi_{1}(u)}{\partial x_{l}} + \dots + f_{n} \frac{\partial \Pi_{n}(u)}{\partial x_{l}}.$$
(2)

Here $\Pi_1(u), \ldots, \Pi_n(u)$ are the linear interpolants of u in the vertices of the triangles U_1, \ldots, U_n related to r and the weight vector $f = [f_1, \ldots, f_n]^{\top}$ is the minimal 2-norm vector such that $B_l[u](a)$ is consistent, i.e. $B_l[u](a) = \frac{\partial u}{\partial x_l}(a)$ for all $u \in \mathbb{P}^{(2)}$. Due to [2], f is the minimal 2-norm solution of the equations M(r)f = d with

$$M(r) = \begin{bmatrix} 1 & 1 & \cdots & 1 \\ \frac{x_n^2 y_1 - x_1^2 y_n}{D_1} & \frac{x_1^2 y_2 - x_2^2 y_1}{D_2} & \cdots & \frac{x_{n-1}^2 y_n - x_n^2 y_{n-1}}{D_n} \\ \frac{y_n y_1(x_n - x_1)}{D_1} & \frac{y_1 y_2(x_1 - x_2)}{D_2} & \cdots & \frac{y_{n-1} y_n(x_{n-1} - x_n)}{D_n} \\ \frac{y_n y_1(y_n - y_1)}{D_1} & \frac{y_1 y_2(y_1 - y_2)}{D_2} & \cdots & \frac{y_{n-1} y_n(y_{n-1} - y_n)}{D_n} \end{bmatrix}, \quad d = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix},$$

 $[x_i, y_i] = b^i$ and $D_i = D(a, b^{i-1}, b^i)$ for i = 1, ..., n.

Definition 5 is in agreement with Lemma 2 and with the following statement:

Lemma 3. The system of equations M(r)f = d related to the ring $r = (b^1, \ldots, b^4)$ around a vertex a is

a) unsolvable if a is a boundary vertex and

b) solvable if and only if the vertices b^1, a, b^3 as well as b^2, a, b^4 are situated on one straight-line if a is an inner vertex.

We omit the proof of Lemma 3.

Example. For a = [0,0], we approximate the partial derivative $\partial u/\partial x_1(a) = -0.5403023$ of $u(x_1, x_2) = \sin(1+2x_1+x_2)/(x_2-2)$ by $B_1[u](a)$. In Table 1, we use the ring from Fig. 2 a) with $H(a) = 1.3453624/2^i$ for $i = 1, \ldots, 8$.

i	H(a)	$B_1[u](a)$	$\partial u/\partial x_1(a) - B_1[u](a)$
1	$6.72681 \mathrm{e}{ ext{-}1}$	-0.460947	$-7.93549 \mathrm{e}{-2}$
2	$3.36341\mathrm{e}{ ext{-}1}$	-0.519906	$-2.03960 \mathrm{e}{-2}$
3	$1.68170 \mathrm{e}{ ext{-}1}$	-0.535183	$-5.11974 \mathrm{e}{-3}$
4	$8.40852\mathrm{e}{\text{-}2}$	-0.539023	$-1.27939 \mathrm{e}{-3}$
5	$4.20426\mathrm{e}{\text{-}2}$	-0.539983	$-3.19584 \mathrm{e}{-4}$
6	$2.10213\mathrm{e}{\text{-}2}$	-0.540222	$-7.98508 \mathrm{e}{-5}$
7	$1.05106\mathrm{e}{\text{-}2}$	-0.540282	$-1.99563 \mathrm{e}{-5}$
8	$5.25532\mathrm{e}{\text{-}3}$	-0.540297	$-4.98822 \mathrm{e}{-6}$

Table	1
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i	H(a)	$B_1[u](a)$	$\partial u/\partial x_1(a) - B_1[u](a)$		
1	1.15244	-0.	$-0.104569 \mathrm{e}{-1}$		
2	$5.76222\mathrm{e}{\text{-}1}$	-0.577975	$3.76723\mathrm{e}{-2}$		
3	$2.88111 \mathrm{e}{ ext{-}1}$	-0.556928	$1.66261 \mathrm{e}{-2}$		
4	$1.44055\mathrm{e}{\text{-}1}$	-0.545228	$4.92589\mathrm{e}{\text{-}3}$		
5	$7.20277\mathrm{e}{\text{-}2}$	-0.541620	$1.31737 \mathrm{e}{-3}$		
6	$3.60138\mathrm{e}{\text{-}2}$	-0.540642	$3.39385 \mathrm{e}{-4}$		
7	$1.80069\mathrm{e}{\text{-}2}$	-0.540388	$8.60568 \mathrm{e}{-5}$		
8	$9.00346\mathrm{e}{\text{-}3}$	-0.540324	$2.16627\mathrm{e}{\text{-}5}$		

Table 2

In Table 2, we use the ring from Fig. 2 b) with $H(a) = 2.3048861/2^{i}$ for i = 1, ..., 8.

This example indicates the second order of error of the approximations $B_l[u](a)$ both for the inner and the boundary vertices a, but an analysis of the accuracy of this averaging operator is necessary.

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